



# DevOps Is Automation, DevSecOps Is People

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“No one knows who they were  
or what they were doing.”

*–Nigel Tufnel, This is Spinal Tap*

# DevOps

Required to scale.

**Automation**

Establishes consistency.

Enables confident iteration.

# Dev[Sec]Ops

Building for them.

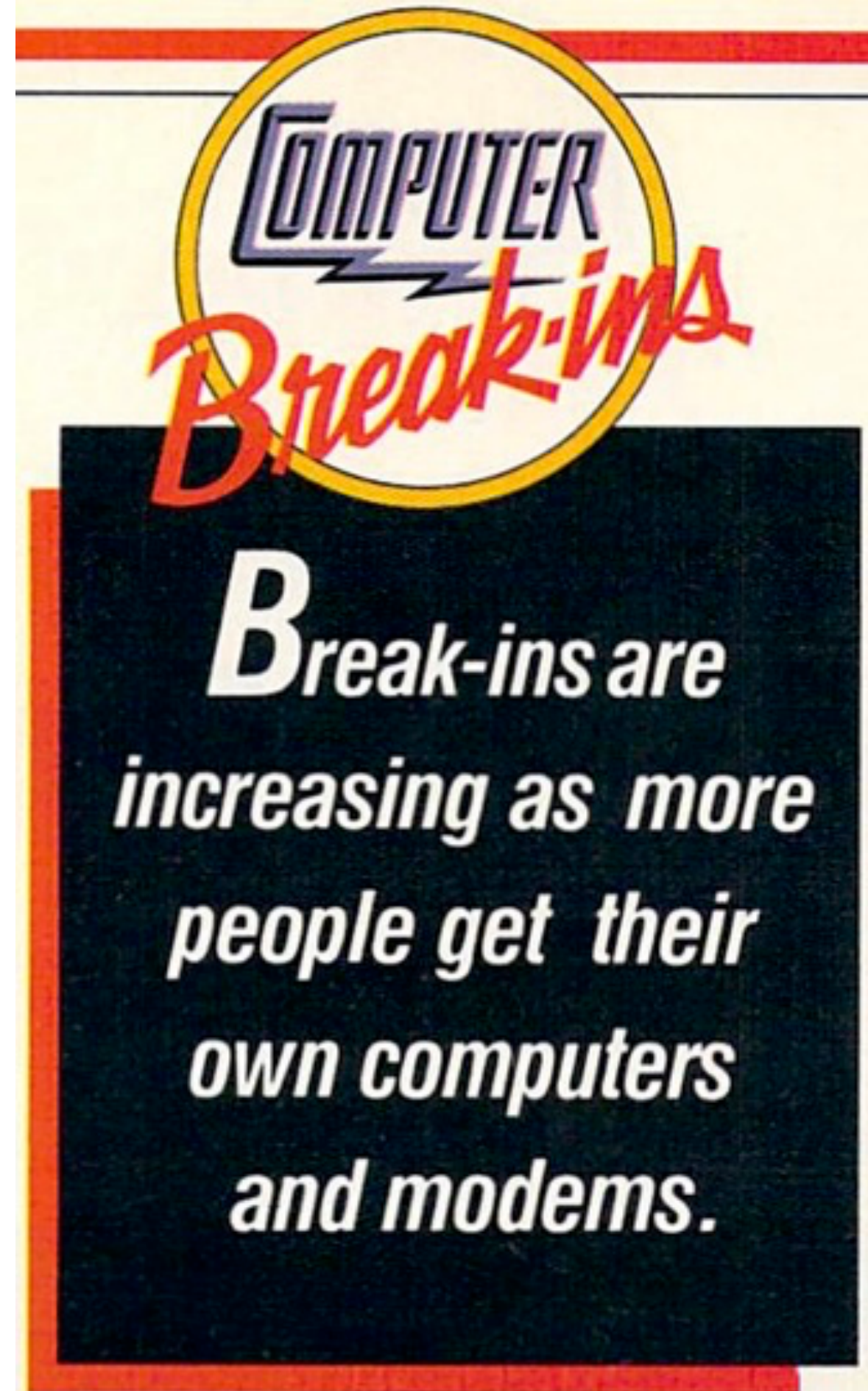
People

Working for them.

Working with them.

**Make Room! Make Room!**

Welcome to  
the 1980s



“I don't wanna bust out of here  
and find nothing but a lot of  
cold circuits waiting for me.”

–*Tron*, TRON

Made by people

Made for people

Made of people

Soylent

Soylent

Soylent



# Actual Problem Ignored

Users are stupid.

Devs are lazy.

Vuln equals risk.

**USENIX Technical Program - Abstract - Security**  
**Symposium 99**

**Why Johnny Can't Encrypt: A Usability Evaluation of PGP 5.0**

*Alma Whitten, Carnegie Mellon University; and J. D. Tygar University of California, Berkeley*

# Fantasy Campaign Setting

<b>Race</b>	<b>Penalty or Bonus</b>
Dwarf	Constitution +1; Charisma -1
Elf	Dexterity +1; Constitution -1
Half-Orc	Strength +1; Constitution +1; Charisma -2
Halfling	Strength -1; Dexterity +1
User	Intelligence -2; Wisdom -2
Developer	Intelligence -2; Wisdom -2

“War is the continuation of politics by other means.”

*–Carl von Clausewitz, On War*

# CI/CD Pipeline

Rearranges security boundaries.

Provides touchpoints for security checks.

Enables actions for security feedback.

# Shared Vocabulary

Communication

Empathy

Action

Feedback

# Communication

## Answers

*CAN YOU TALK LIKE A HACKER?*



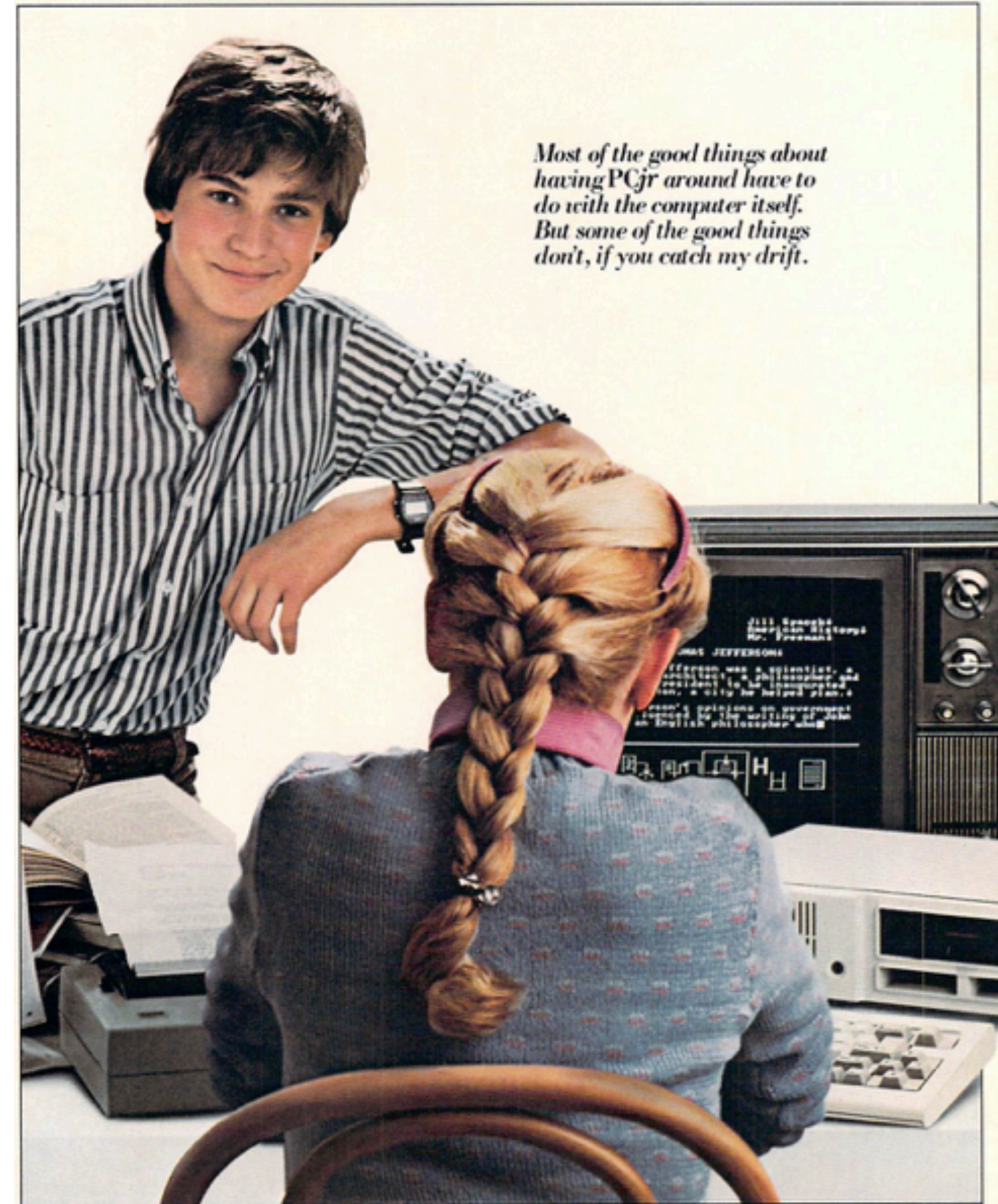
# Risks

Ambiguity

Erasure

Essentializing

The advantages of owning the IBM PCjr.

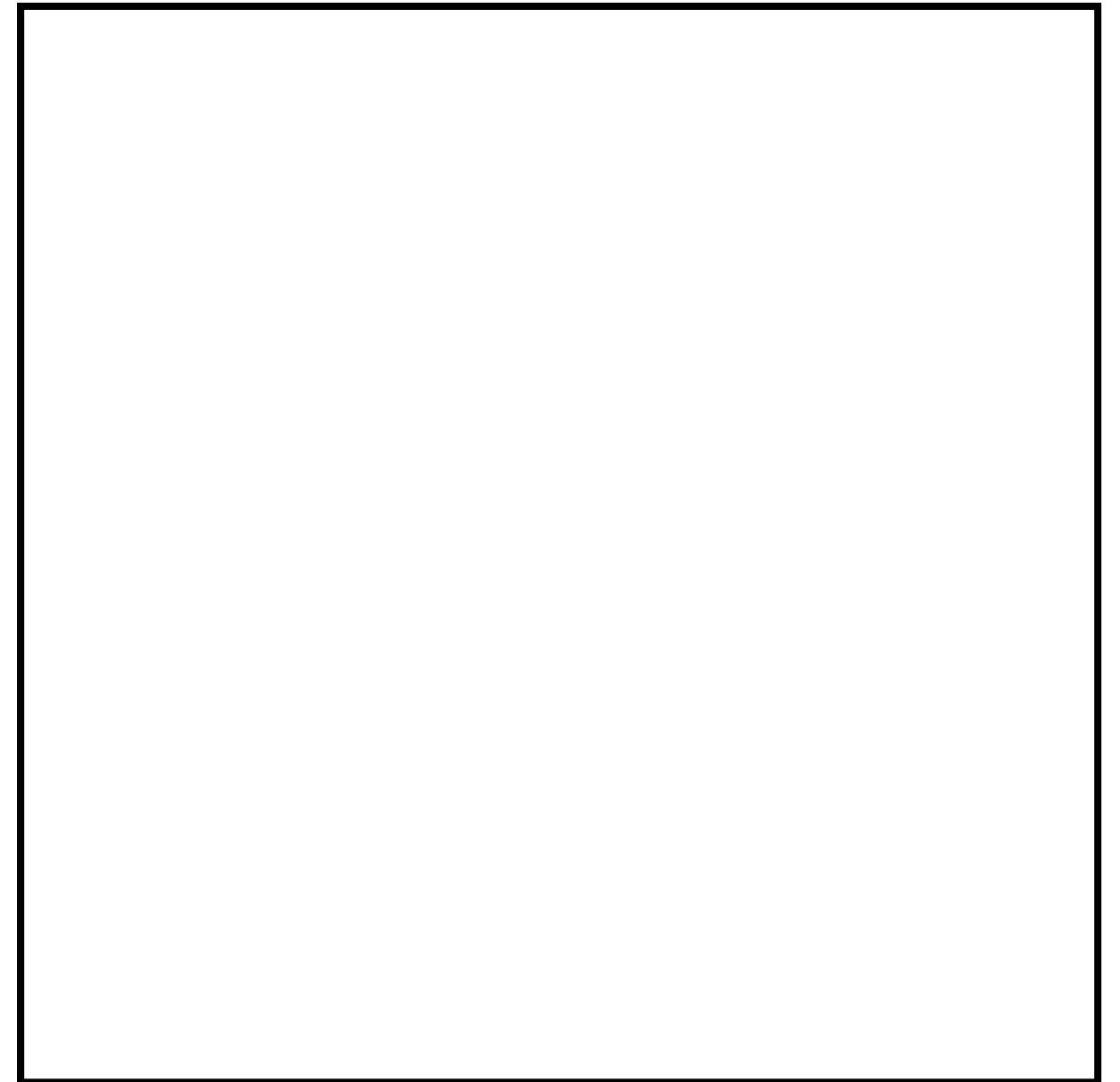


# Empathy

Listen

Acknowledge

Repeat back





# Codes of Conduct

Set expectations, standards of behavior.

Describe a path for conflict resolution,  
define consequences.

Foster participation.

Example: <https://golang.org/conduct>



Tabletop role-  
playing games

Collaborative  
story-telling

Communication  
exercise





# Class of Character

CAVALIER

Paladin

CLERIC

Druid

FIGHTER

Barbarian

Ranger

MAGIC-USER

Illusionist

THIEF

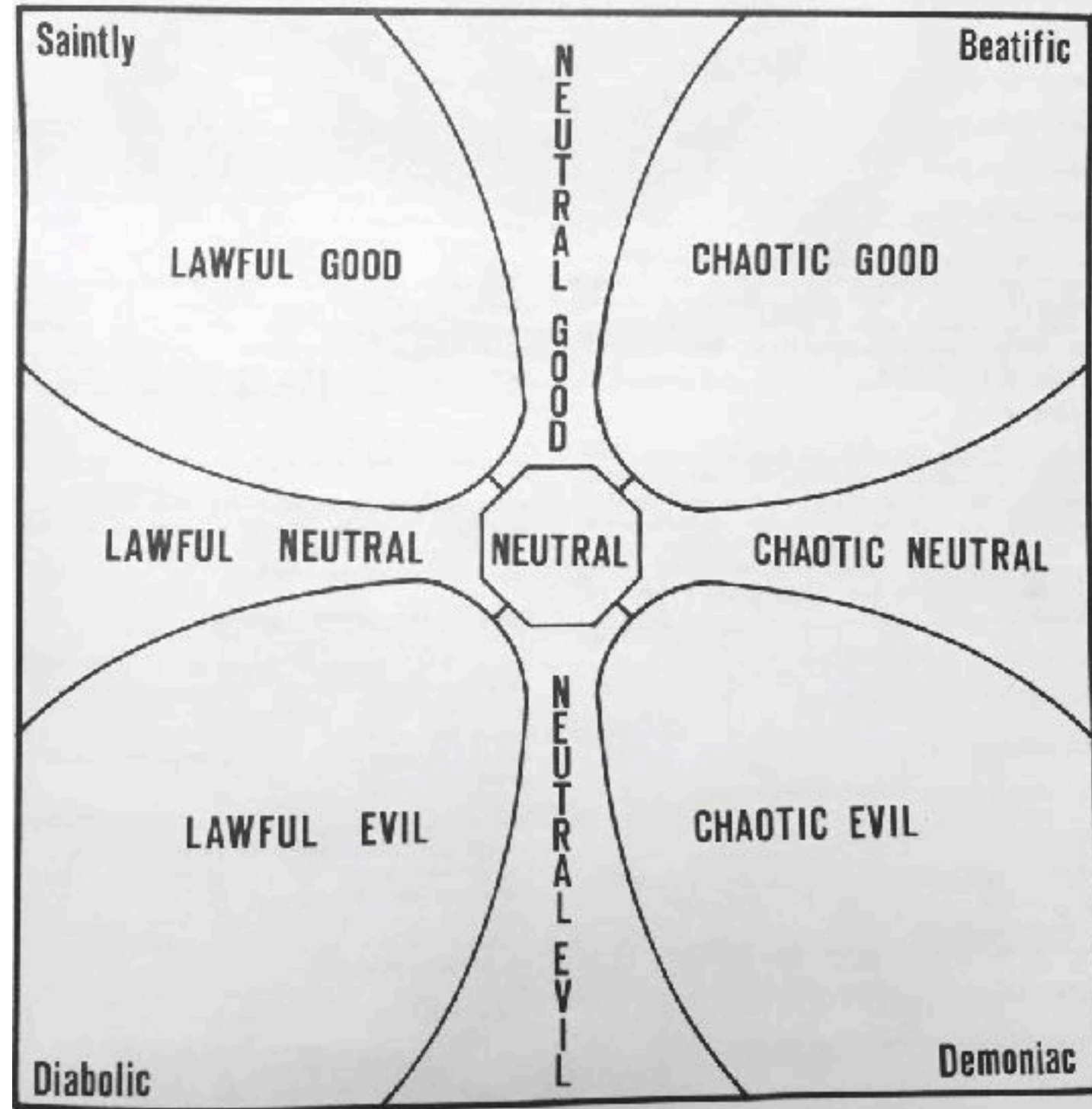
Acrobat

Assassin

MONK

BARD

APPENDIX III: CHARACTER ALIGNMENT GRAPH



Lists

Tables

Appendices

More tables

Dice

Barbarian

Coder, Sysadmin

Fighter

DevOps

Magic-User

DevOps at scale

Thief

Red Team

Cleric

Blue Team

Ranger

Threat Hunting

Bard

CISO

# Threat Modeling

**TABLE V. I.: TREASURE IS GUARDED BY (d20)**

<b>Die</b>	<b>Result</b>
1-2	Contact poison on container
3-4	Contact poison on treasure
5-6	Poisoned needles in lock
7	Poisoned needles in handles
8	Spring darts firing from front of container
9	Spring darts firing up from top of container
10	Spring darts firing up from inside bottom of container
11-12	Blade scything across inside
13	Poisonous insects or reptiles living inside container
14	Gas released by opening container
15	Trapdoor opening in front of container
16	Trapdoor opening 6' in front of container
17	Stone block dropping in front of the container
18	Spears released from walls when container opened
19	<i>Explosive runes</i>
20	<i>Symbol</i>



# RPG Threat Models

Splitting the party.

Attacking the darkness.

Touching the statue.

Rolling for initiative.

# RPG Interpersonal Skills

Compromise

Negotiation

Patience

Team-building

## 1-5 Average

1. modest
2. egoist/arrogant
3. friendly
4. aloof
5. hostile
6. well-spoken
7. diplomatic
8. abrasive

## Disposition (d10)

1. cheerful
2. morose
3. compassionate/sensitive
4. unfeeling/insensitive
5. humble
6. proud/haughty
7. even tempered
8. hot tempered
9. easy going
0. harsh

## Personality (d8, d8)

### 6-7 Extroverted

1. forceful
2. overbearing
3. friendly
4. blustering
5. antagonistic
6. rude
7. rash
8. diplomatic

### 8 Introverted

1. retiring
2. taciturn
3. friendly
4. aloof
5. hostile
6. rude
7. courteous
8. solitary/secretive



# Legends & Lore

Weak password choice?

Breach

Weak hashing algorithm?

Weak architecture?



# A Fiendish Folio

Abuse

Distributed abuse

Less sophistication

Less technology availability

Privacy\*

\*Summons 2d6 more privacy demons

# Monstrously Manual

Let's Encrypt addresses cost and time.

Key rotation is a critical to usable encryption.

# Observe and Measure





# Weary of Awareness

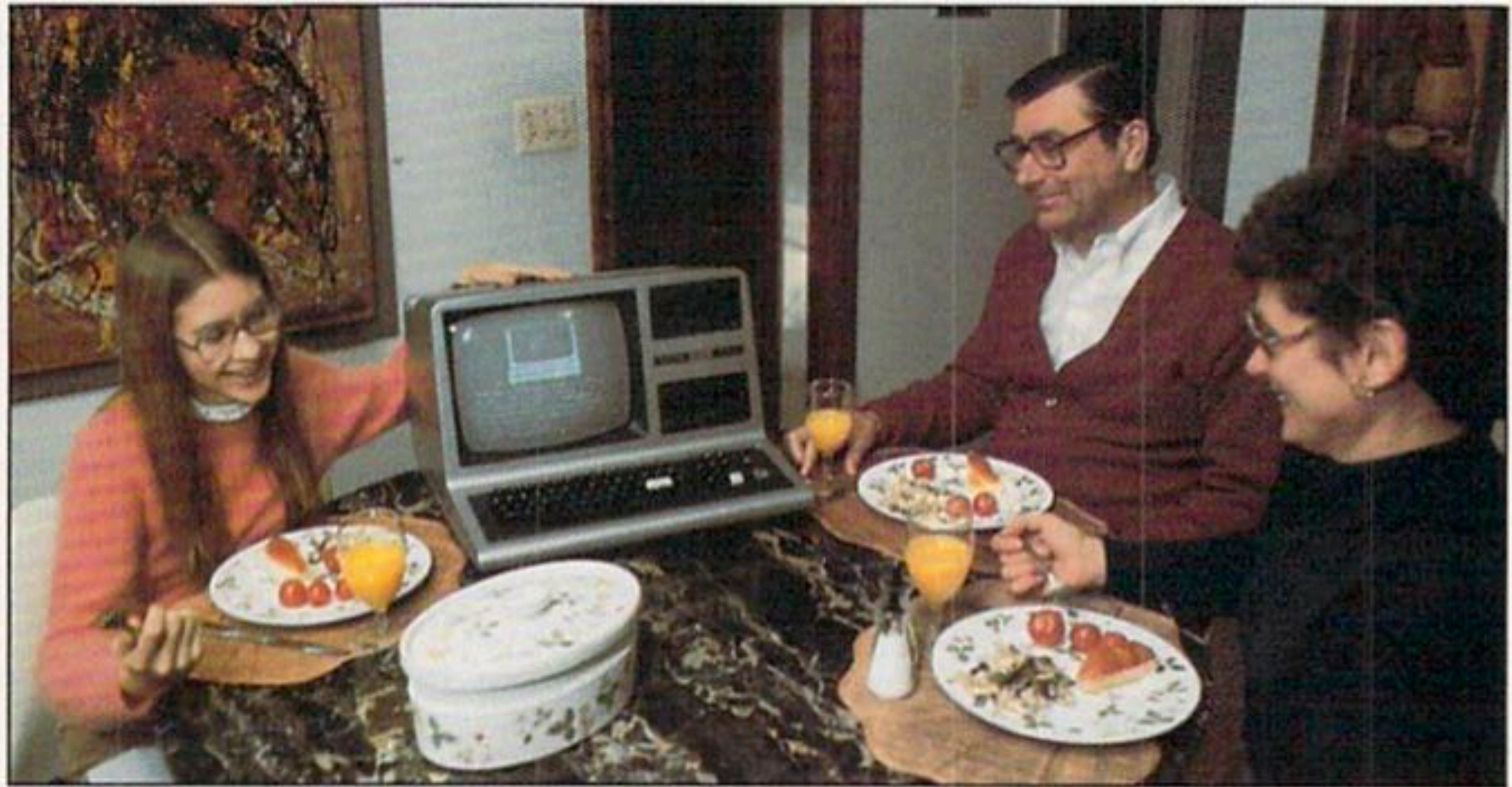


PHOTO © BOB LAPREE

*Parents can be taught to use computers—but it takes time.*

# Meaningful Metrics

Attaining a goal vs. managing a number.

Review, revise, reveal unintended consequences.

# Improving Fix Verification

Verifying fixes was slow, ad-hoc.

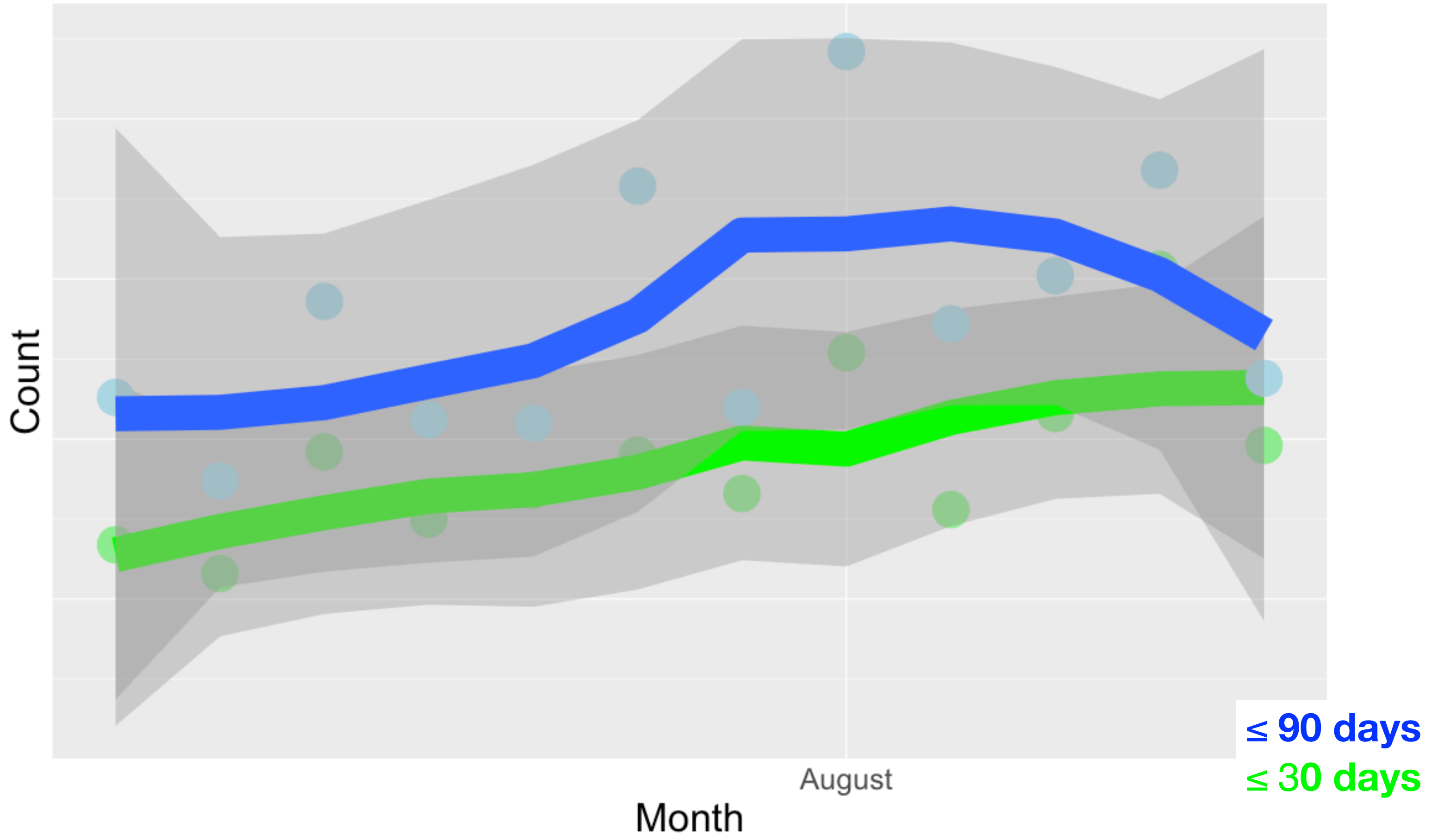
Couldn't track time of state transitions.

Notifications weren't prioritized.

We're doomed.



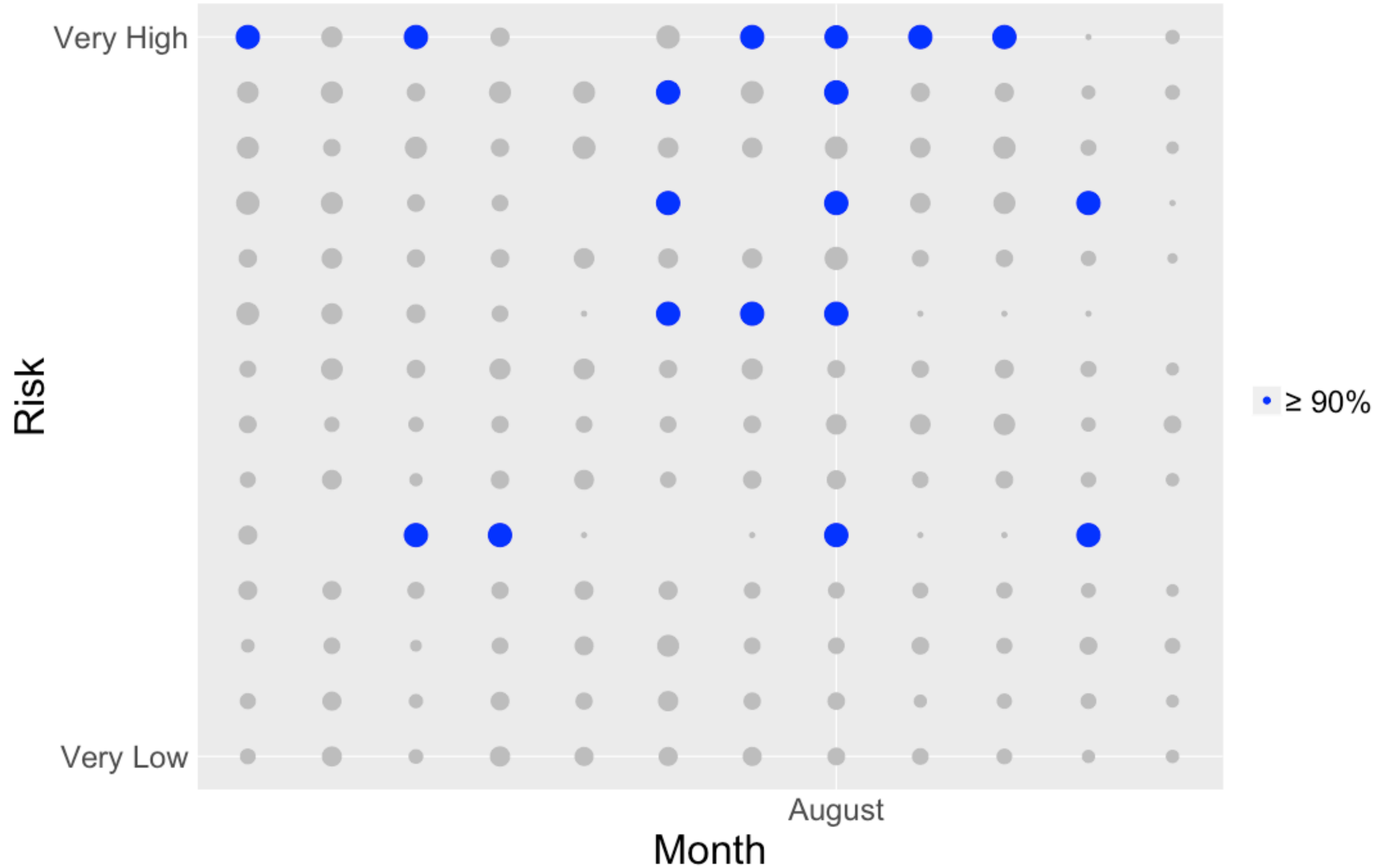
# Improving Vuln Resolution Rate (2017)



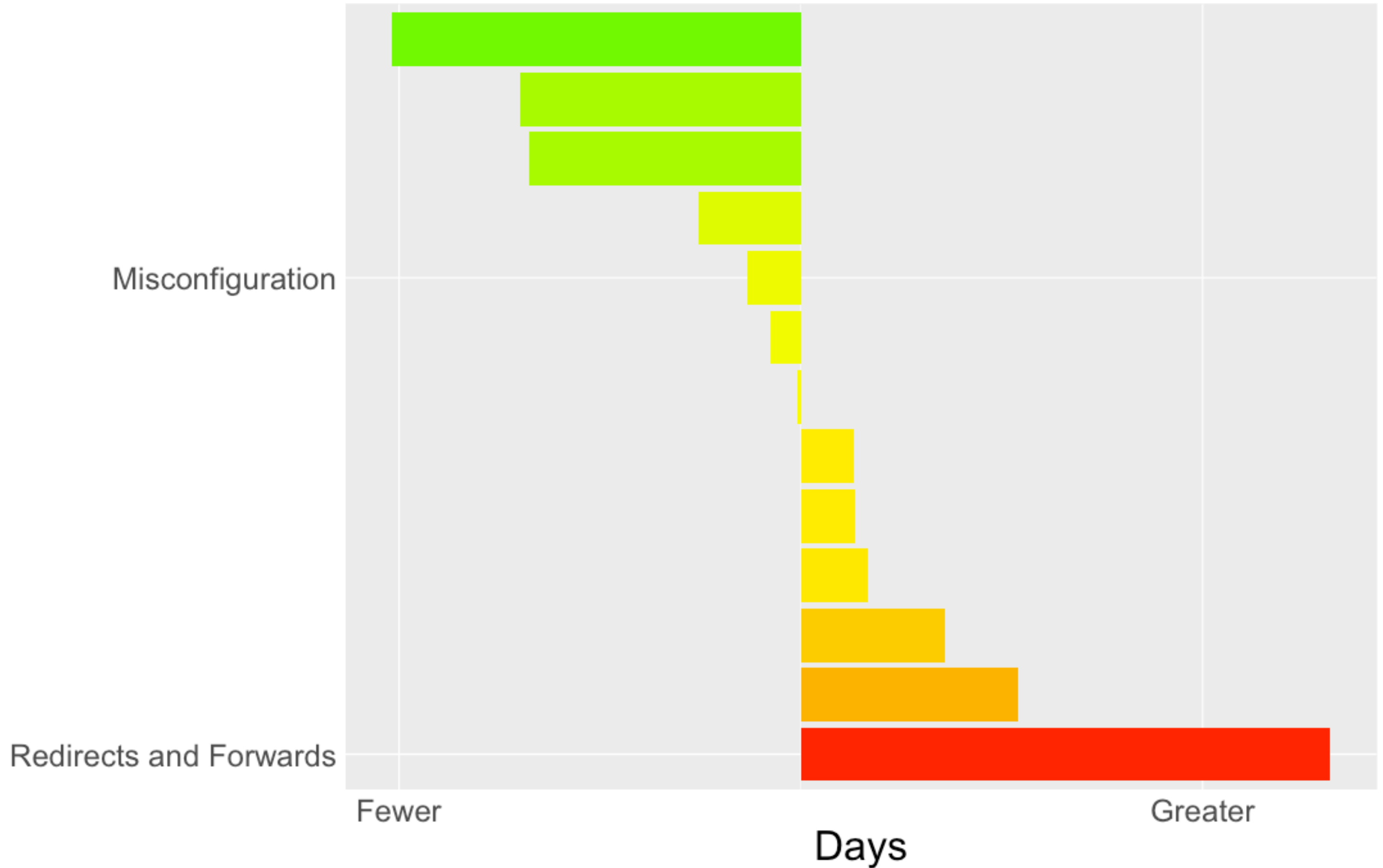




# Trend of Percent Resolved (2017)



# Resolution Drift from Average



Surface salient information

Set attainable goal

Communicate plan, importance

Query for challenges

# Unearthing Arcana

What we measure also reflects what we care about.

What we care about also reflects on our environment.



<b>BOY-GIRL RATIO</b>	<b>HARDWARE, CAMPER-COMPUTER RATIO</b>	<b>LANGUAGES TAUGHT</b>	<b>TYPE OF INSTRUCTION, HOURS PER DAY</b>
3:1	Atari computers, 2:1 ratio	BASIC, PILOT	Instructors have computer teaching backgrounds. All camps ACA.**
3:2	Apple II, Atari, Commodore 64, IBM, Radio Shack, Texas Inst., 1:1 ratio	Assembly, BASIC, LOGO, Pascal	Instructors have teaching and computer background. 7 out of 9 locations. ACA**
2:1	Apple II, IBM PC, 2:1 ratio	BASIC, LOGO, Pascal	Instructors have teaching and computer backgrounds.
5:1	Apple IIe, TRS-80, 2:1 ratio	Assembly, BASIC, Pascal	Instructors have teaching backgrounds.
4:1	Apple II, Commodore 64, 1:1 ratio	Assembly, BASIC, Forth, LOGO, Pascal	Instructors are computer science grads and undergrads. All camps ACA.**



# Manual of the Planes

What are you measuring? How are you measuring?

Are you choosing a metric only because it's available?

# Cognitive Biases

Bandwagon

Choice-supportive

Clustering illusion (vulns...)

Confirmation bias

Information bias (numbers, metrics)

Stereotyping

# Mind Flayer

D&D continues to evolve.

Cliques, in-groups, and gate-keeping are threats to any social group.

Not everyone is familiar with it.



# Tough 10(-ish) List

Account recovery

Password storage

Software dependency management

Anonymization

Abuse

# Continuous Integration

Continue to press on identifying architectural security flaws, proposing technical solutions.

Remember who implements them.

Remember who benefits from them.

# Continuous Deployment

Not just passive awareness. Active execution.

Meaningful understanding. Doesn't need expertise, but shouldn't be misapplied.

“AppSec is the continuation of DevOps by their own means.”

*–Mike Shema*

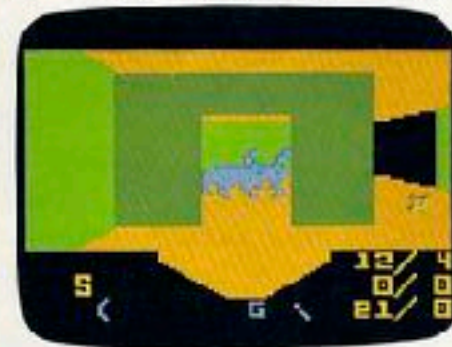
# Thank You!

End of line.

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# Questions?

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